Tap here to open main application menu.

Tap here to open gallery screen to manage your projects.

Tap here to toggle (switch betweem visibe and hidden state) main application UI. Long press (tap & hold) when UI is on screen to pin (lock) it.

You can long press (tap & hold) on any icon to reveal tooltip with its name.

Tap here to open canvas menu (allow canvas level modification like resize, flip etc.).

Select tool by tapping on one of the above icons. When new tool is selected additonal options will appear on left side. Tapping once again on selected tool will open its configuration panel (if any).

Available tools (in order):
• Paint brush
• Eraser
• Smudge
• Paint bucket (fill)
• Selection

Tap here to open layers panel, long press (tap & hold) when layers panel is opened to pin it to screen.

You can long press (tap & hold) on any icon to reveal tooltip with its name.

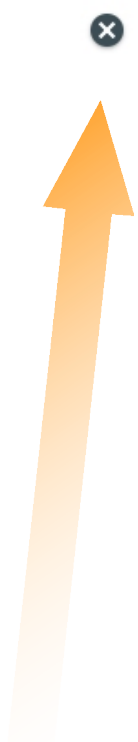Tap to open color selection panel. Drag to activate color picker.

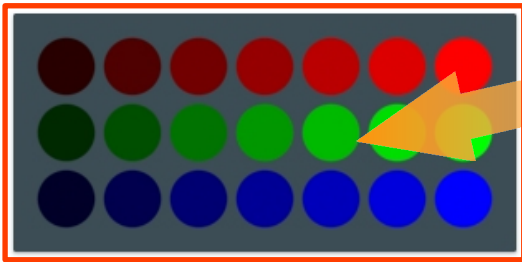Size (or tolerence when using paint bucked) slider. Quickly adjust tool current tool properties.
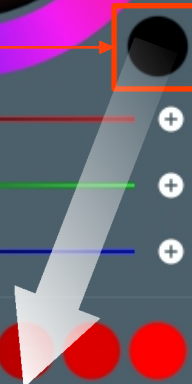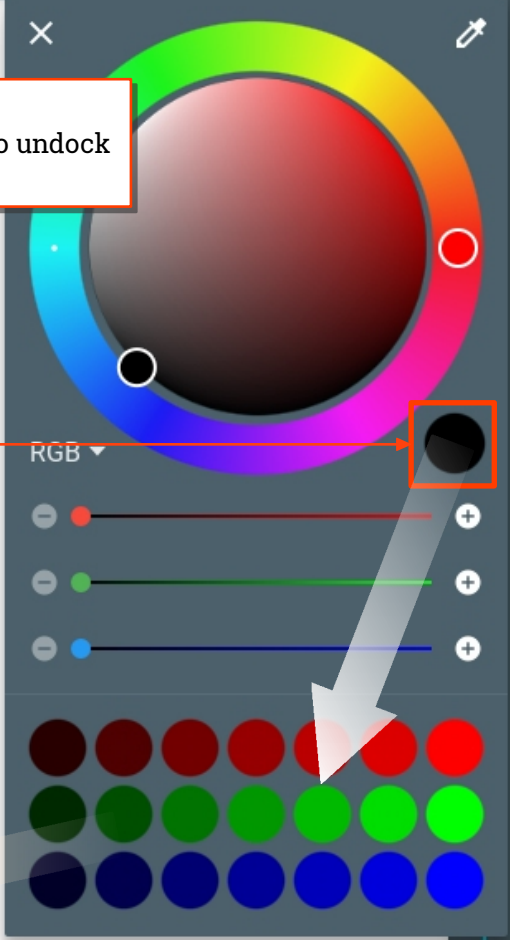
Flow (or opacity when using paint bucket) slider.

HSV color wheel.
Long press (tap & hold) to undock
floating color wheel

Currently selected color.
Can be draged to quick palette to
save for later use

Floating palette. Drag palette from color panel to canvas to undock it for quick
access to frequently used colors. Drag it to delete spot to remove from screen.
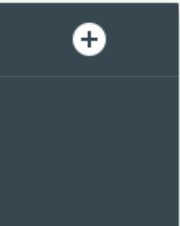
RGB

Tap here to add new layer.

Tap on layer thumbnail to open layer properties. Long press (tap & hold) to reorder layers by drag'n'drop.
Tap on eye icon to change layer visibility and on padlock to lock transparency.

Layer 2

Blending

Opacity

Blend mode

Normal

Apply changes to blending properties

Layer clip group create and release

Layer blend mode control (tap to open list).

Actions

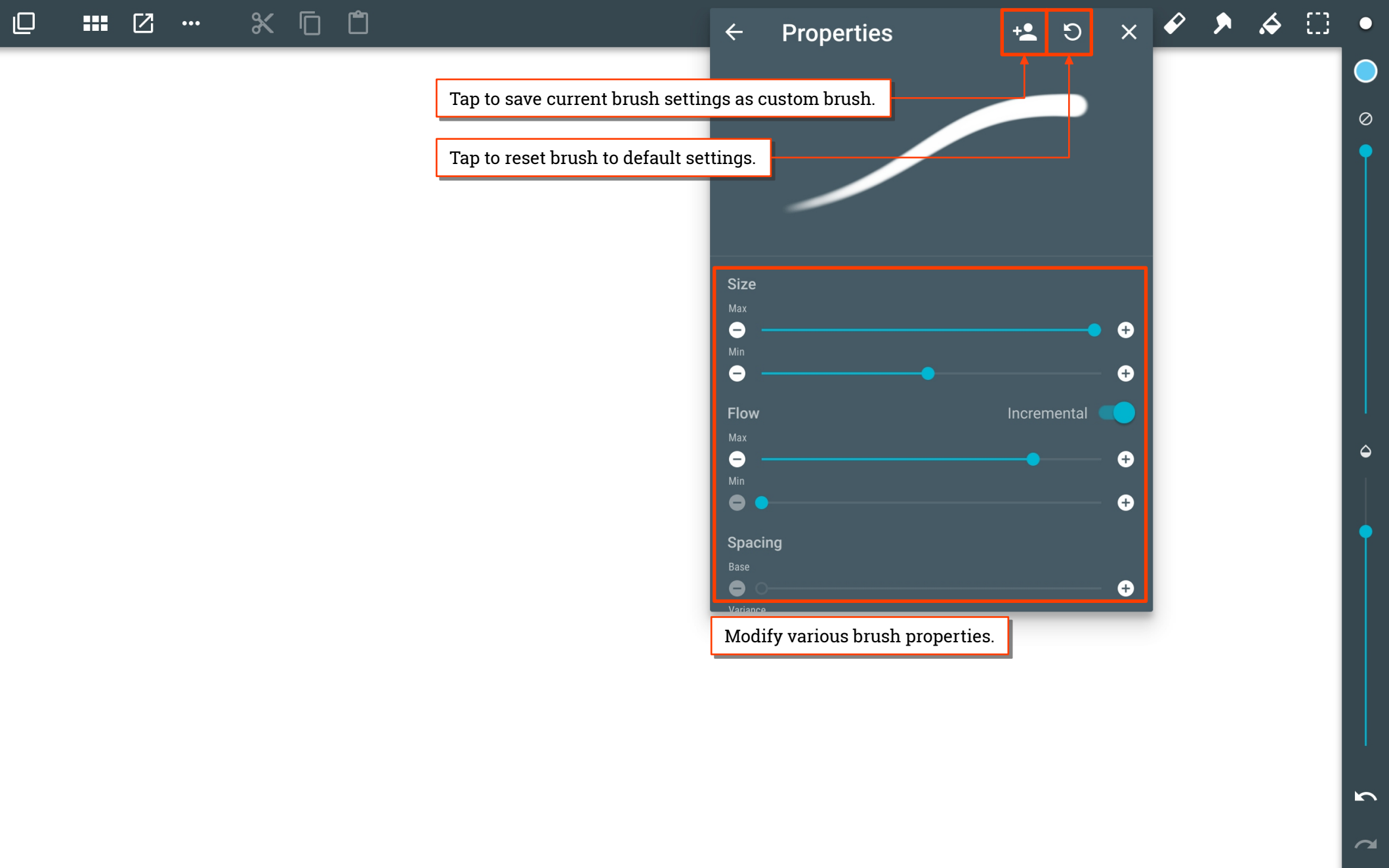|				
Duplicate	Merge	Effects	Transform	Clear
Up	Down	Delete		

Layer actions.

Import

Image   Photo

Import image or photo. Note that image is now imported into current layer (not new one as it used to be).

Brushes

Fine Pen (1) •

Round Marker (2)

Ball Pen (3)

Soft Round Marker (4)

Rectangular Pen (5)

Felt Marker (6)

Chisel Pen (7)

Soft Flat Marker (8)

Tap to select active brush. Tapping once again will open brush configuration.

Tap to select brush group. Last group contains custom brushes.

Properties

Tap to save current brush settings as custom brush.

Tap to reset brush to default settings.

Size

Max

Min

Flow

Incremental

Max

Min

Spacing

Base

Variance

Modify various brush properties.

Selection

Rectangle | Ellipse | Lasso | Wand

Selection mode switcher.

Magic wand select region base on color (it works similar to paint bucket), this slider can be use to adjust tolerance.

Cut, copy & paste.
Once selected fragment is cut or copied it will be stored in clipboard and can be pasted multiple times.

Active selection actions.

• End (clear) selection
• Transformation (move, scale, rotate etc.) selected fragment
• Grow or shrink selection (inflate by specific size)
• Invert selection
• Selection region create mode

When nothing is selected, invert selection can be used to quickly select whole layer (select all).

Clear selection shortcut. Swipe to end Selection, tap to open quick actions menu. This button is visible even when main interface is hidden.

Selection mode

Replace   **Add**   **Subtract**   **Intersect**   **Exclude**

Selection boolean operation.

• Replace (default)—new selection will remove old region
• Add—new selection region will be merged with active region
• Subtract—new selection region will cut out overlaping part of active region
• Intersect—overlaping part of new and old region will become new selection region
• Exclude—regions will be merged excpept of overlaping part which will be removed from selection